Measurements

<table>
<thead>
<tr>
<th>Measurements</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>mean signal (mean)</td>
<td>1559.3</td>
</tr>
<tr>
<td>Signal to Noise Ratio (SNR)</td>
<td>251.3</td>
</tr>
<tr>
<td>Signal to Fluctuation Ratio (SFNR)</td>
<td>256.1</td>
</tr>
<tr>
<td>Percent Fluctuation</td>
<td>0.06</td>
</tr>
<tr>
<td>Drift</td>
<td>0.71</td>
</tr>
<tr>
<td>Radius of Decorrelation (RDC)</td>
<td>6.7</td>
</tr>
<tr>
<td>Mean Ghost Percentage</td>
<td>2.363</td>
</tr>
<tr>
<td>Standard Deviation (std)</td>
<td>0.91</td>
</tr>
</tbody>
</table>

Signal

```
result.xml [percent fluct (trend removed), drift, driftfit] = [0.06, 0.71, 0.]
```
Frequence Spectrum

\[
\text{mean, SNR, SFNR} = [1559.3, 251.3, 256.1]
\]

Raduis of Decorrelation

\[\text{rdc} = 6.7 \text{ pixels}\]
Smoothness - Z

Smoothness (FWHM) in mm - Z: [min mean max] = [1.554 1.971 2.308]

Center of Mass - X

Center of Mass in mm - X: [max displacement drift] = [0.029 0.023]
Center of Mass - Y

Center of Mass in mm - Y: [max displacement drift] = [0.04, -0.032]

Center of Mass - Z

Center of Mass in mm - Z: [max displacement drift] = [0.030, 0.023]
Mean of ghost voxels as % of non-ghost [masked] mean
(ghostmean, brightghostmean) = (2.353, 6.698)
(lower is better)

Ghost

Odd-Even Difference Image
Mean Image

Standard Deviation Image