Measurements

<table>
<thead>
<tr>
<th>Measurements</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>mean signal (mean)</td>
<td>1473.6</td>
</tr>
<tr>
<td>Signal to Noise Ratio (SNR)</td>
<td>229.6</td>
</tr>
<tr>
<td>Signal to Fluctuation Ratio (SFNR)</td>
<td>227.9</td>
</tr>
<tr>
<td>Percent Fluctuation</td>
<td>0.06</td>
</tr>
<tr>
<td>Drift</td>
<td>0.51</td>
</tr>
<tr>
<td>Radius of Decorrelation (RDC)</td>
<td>8.0</td>
</tr>
<tr>
<td>Mean Ghost Percentage</td>
<td>2.164</td>
</tr>
<tr>
<td>Standard Deviation (std)</td>
<td>0.90</td>
</tr>
</tbody>
</table>

Signal

[result.xml]  [percent fluct (trend removed), drift, driftfit] = [0.06, 0.51, 0.]

![Graph showing signal with observed and fit lines over 200 frames]
**Frequency Spectrum**

```
(mean, SNR, SFNR) = (1473.6, 229.6, 227.9)
```

**Radius of Decorrelation**

```
rdc = 8.0 pixels
```
Smoothness -Z

Smoothness (FWHM) in mm - Z: [min mean max] = [1.519 1.940 2.214]

Center of Mass -X

Center of Mass in mm - X: [max displacement drift] = [0.036 0.034]
Center of Mass - Y

Center of Mass in mm - Y: [max displacement drift] = [0.038 0.030]

Center of Mass - Z

Center of Mass in mm - Z: [max displacement drift] = [0.023 0.016]
**Ghost**

Mean of ghost voxels as % of non-ghost [masked] mean
(ghostmean, brightghostmean) = (2.164, 5.417)
(lower is better)

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**Odd-Even Difference Image**